

Published Texts & Mentor Texts Tracking Sheet

Week 34 of 36

Write your own answer for each thinking level in its box.

GRADE 3 • CLUSTER 8 • MODULE 2 • TEKS 3.10(A) • 3.12(A) from “A Good Play” (Robert Louis Stevenson, 1885)

Name: _____

Date: _____



NOTICE

Monday

Notice the craft move.

Find where the author uses a poem that invites you in.



CHOOSE

Tuesday

Choose the best example.

Which line or sentence best shows a poem that invites you in? Write the letter and explain.



SHOW

Wednesday

Show how the craft move works.

Explain how a poem that invites you in creates meaning or feeling for the reader.



OWN

Thursday

Own it. Try the craft move.

Try a poem that invites you in in your own writing.



DEFEND

Friday

Defend the author's choice.

Why does a poem that invites you in make the text stronger? Explain.

Show What You Know

Circle your answer. Explain your answer on the back.

A

B

C

D

Published Texts & Mentor Texts Tracking Sheet (Back)

Week 34 of 36

Show what you know and hunt for craft moves.

GRADE 3 • CLUSTER 8 • MODULE 2 • TEKS 3.10(A) • 3.12(A) from “A Good Play” (Robert Louis Stevenson, 1885)

Your turn.

Write your own text using a poem that invites you in.

Show What You Know

Bubble your answer: A B C D

Why I chose this answer:

Craft Hunter

Go back to “System” from the test slide. Write the craft move and what the reader learns or feels.

TEXT AND CRAFT MOVE

WHAT THE AUTHOR DOES

WHAT THE READER LEARNS OR FEELS

Self-Check

SKILL

I CAN DO
THIS

ALMOST

NOT YET

I can notice a poem that invites you in.

I can choose the best example of a poem that invites you in.

I can show how a poem that invites you in works.

I can use a poem that invites you in in my own writing.